

Winnemucca Cornhole League Rules

Overview

Cornhole is a game where two teams of two players each toss beanbags at a wooden board with a hole in it. The objective is to score points by getting the beanbags in the hole or on the board. The first team to reach or exceed 21 points at the end of a frame wins the game. The regular season lasts for 10 weeks, with each team playing one game per week against another team. The schedule is determined by a random draw before the season starts.

Equipment

- Two cornhole boards: Each board should measure 47.5" to 48" x 23.5" to 24" and have a 6" diameter hole centered 9" from the top and each side edge. The front of the board should be 3" to 4" from the ground and the back should be 12" from the ground. The board surface should be smooth and painted with a high gloss latex paint or varnish.
- Eight cornhole bags: Each team should have four bags of contrasting colors. The bags should measure 6" x 6" and weigh approximately 1 pound each.
- A measuring device: A tape measure or a string can be used to measure the distance between the boards and the bags.

Setup

- The cornhole boards should be placed on a level surface, 27 feet apart from front edge to front edge.
- The pitcher's boxes are rectangular areas on either side of each board, extending 3 feet from the board edge and parallel to it.
- The foul lines are imaginary lines that extend from the front edge of each board along the sides of the pitcher's boxes.
- The players should stand in the pitcher's boxes on either side of the board they are throwing at. They should not cross the foul line before releasing their bag.
- The players should decide which team goes first by tossing a coin or using another method of chance.

Gameplay

- Cornhole is played in frames. In each frame, every player throws four bags, alternating with their opponent, until all eight bags have been thrown.
- The team who scored in the preceding frame has honors, meaning they throw first in the next frame. If neither team scored, the team who threw first in the preceding frame retains honors.
- A player may throw from anywhere behind the foul line within their own pitcher's box.
- A player must use an underhand motion to toss their bag. Overhand, above-the-head, or two-hand releases are considered fouls and result in zero points for that bag.
- A player may not touch or move any bags that are already on the board or in play until the end of the frame.
- A player may not distract or interfere with their opponent's throw in any way.

Scoring

- A bag that goes through the hole is worth 3 points. This is called a cornhole.
- A bag that lands and stays on the board is worth 1 point. This is called a woody.
- A bag that lands on the ground, bounces onto the board, touches another player or object before landing on the board, or hangs off the edge of the board without touching the ground is worth 0 points. This is called a foul bag.
- A bag that hangs off the edge of the board and touches the ground is also worth 0 points and should be removed from the board before play continues.
- Scoring is done by cancellation. This means that only one team can score points in each frame. The team with the higher score in each frame subtracts the score of their opponent from their own score and adds the difference to their total score.
- For example, if Team A scores 7 points and Team B scores 5 points in a frame, Team A earns 2 points for that frame and adds them to their total score.
- If a dispute arises over a scoring or rule issue, it should be resolved by mutual agreement or by consulting with a league official.

Winning

- The game is played until one team reaches or exceeds 21 points at the end of a frame. The team does not need to win by two or more points.
- If both teams have 21 or more points at the end of a frame, the team with the higher score wins. If both teams have the same score, another frame is played until there is a winner.
- The standings are determined by the number of wins and losses for each team. If two or more teams have the same record, the tiebreakers are as follows:
 - Head-to-head record
 - Total points scored
 - Point differential
 - Coin toss
- The top sixteen teams advance to the playoff tournament, which is a single-elimination bracket. The seeding is based on the regular season standings.

Fees and Prizes

- The fee is \$25 per person (full time or alternate), which covers equipment, venue rental, and administrative costs. The fee must be paid before the start of the season.
- The prize pool is determined by the number of teams registered, and is distributed as follows:
 - Champion:
 - Runner-Up:
 - 3rd Place:
 - 4th Place: (Depends on number of teams)
 - Best cornhole percentage:
- Cornhole percentage is calculated by dividing the number of cornholes by the number of bags thrown for each player. The player with the highest percentage in each division wins the prize.